

Joint-Space Control

Optimization-based Robot Control

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Table of contents

1. Joint-Space Inverse Dynamics Control
2. Inverse Dynamics Control as Optimization Problem

Joint-Space Inverse Dynamics Control

Robot Manipulator

Given (nonlinear) manipulator dynamics:

$$M(q)\dot{v} + h(q, v) = \tau \quad (1)$$

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Find $\tau(t)$ so that $q(t)$ follows reference $q^r(t)$.

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$$\dot{v}^d = \dot{v}^r - K_d(v - v^r) - K_p(q - q^r) \quad (2)$$

where K_p, K_d are diagonal positive-definite gain matrices.

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$$\underbrace{\begin{bmatrix} \dot{e} \\ \ddot{e} \end{bmatrix}}_{\dot{x}} = \underbrace{\begin{bmatrix} 0 & I \\ -K_p & -K_d \end{bmatrix}}_A \underbrace{\begin{bmatrix} e \\ \dot{e} \end{bmatrix}}_x$$

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A is Hurwitz if K_p and K_d are diagonal and positive-definite \rightarrow
 $\lim_{t \rightarrow \infty} x(t) = 0 \rightarrow \lim_{t \rightarrow \infty} q(t) = q^r(t)$

Many names for the same approach

This control law:

$$\tau = M(\dot{v}^r - K_d \dot{e} - K_p e) + h \quad (3)$$

is known as:

- **Inverse-Dynamics (ID) Control**: because based on inverse dynamics computation.
- **Computed Torque**: because it computes torques needed to get desired accelerations.
- **Feedback Linearization** (from control theory): because it uses state feedback to linearize closed-loop dynamics.

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Another variant (with similar properties) exists:

$$\tau = M\dot{v}^r - K_d \dot{e} - K_p e + h \quad (4)$$

Other Control Laws for Manipulators

Simpler control laws often used for manipulators.

A common option is **PD+gravity compensation**:

$$\tau = \underbrace{-K_d \dot{e} - K_p e}_{PD} + \underbrace{g(q)}_{\text{gravity compensation}} \quad (5)$$

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In theory “ID control” outperforms “PD+gravity”, which outperforms “PID”.

In practice the opposite could occur because of model errors.

Inverse Dynamics Control as Optimization Problem

Inverse Dynamics (ID) Control as Least-Squares Problem

Solution of optimization problem:

$$\begin{aligned} (\tau^*, \dot{v}^*) = & \underset{\tau, \dot{v}}{\operatorname{argmin}} && \|\dot{v} - \dot{v}^d\|^2 \\ & \text{subject to} && M\dot{v} + h = \tau \end{aligned} \quad (7)$$

with $\dot{v}^d = \dot{v}^r - K_d \dot{e} - K_p e$

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Problem (7) is Least-Squares Program/Problem (LSP).

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- linear equality/inequality constraints ($Ax \leq b$, or $Ax = b$)
- 2-norm of linear cost function ($\|Ax - b\|^2$)

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→ We can solve LSP/QPs inside 1 kHz control loops!

Adding Torque Limits to ID Control

Take the ID control LSP:

$$\begin{aligned} & \underset{\tau, \dot{v}}{\text{minimize}} && \|\dot{v} - \dot{v}^d\|^2 \\ & \text{subject to} && M\dot{v} + h = \tau \end{aligned} \tag{9}$$

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LSPs allow for **linear inequality constraints** \rightarrow we can add torque limits:

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Main advantage of optimization: inequality constraints.

Adding Current Limits for Electric Motors

In electric motors current i is proportional to torque τ :

$$i = k_{\tau}\tau \quad (11)$$

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Adding Joint Velocity Limits

Assuming **constant accelerations** \dot{v} during time step Δt :

$$v(t + \Delta t) = v(t) + \Delta t \dot{v} \quad (13)$$

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Could use same trick for position limits:

$$q(t + \Delta t) = q(t) + \Delta t v(t) + \frac{1}{2} \Delta t^2 \dot{v} \quad (15)$$

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Better approaches exist [1, 3, 2], but we don't discuss them here.

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