# Joint-Space Control

Optimization-based Control of Legged Robots

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- 2. [Inverse Dynamics Control as Optimization Problem](#page-21-0)

# <span id="page-2-0"></span>[Joint-Space Inverse Dynamics](#page-2-0) [Control](#page-2-0)

## Robot Manipulator

Given (nonlinear) manipulator dynamics:

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M(q)\dot{v} + h(q, v) = \tau \tag{1}
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$$
\dot{v}^{d} = \dot{v}^{r} - K_{d}(v - v^{r}) - K_{p}(q - q^{r})
$$
\n(2)

where  $K_p, K_d$  are diagonal positive-definite gain matrices.

Closed-loop dynamics is

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$$

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A is Hurwitz if  $K_p$  and  $K_d$  are diagonal and positive-definite  $\rightarrow$  $\lim_{t\to\infty} x(t) = 0 \to \lim_{t\to\infty} q(t) = q^r(t)$ 

This control law:

$$
\tau = M(\dot{v}^r - K_d \dot{e} - K_p e) + h \tag{3}
$$

is known as:

- Inverse-Dynamics (ID) Control: because based on inverse dynamics computation.
- Computed Torque: because it computes torques needed to get desired accelerations.
- Feedback Linearization (from control theory): because it uses state feedback to linearize closed-loop dynamics.

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Another variant (with similar properties) exists:

$$
\tau = M\dot{v}^r - K_d \dot{e} - K_p e + h \tag{4}
$$

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Another (even simpler) option is PID control:

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\tau = -K_d \dot{e} - K_p e - \int_0^t K_i e(s) \, \mathrm{d}s \tag{6}
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In practice the opposite could occur because of model errors.

# <span id="page-21-0"></span>[Inverse Dynamics Control as](#page-21-0) [Optimization Problem](#page-21-0)

<span id="page-22-1"></span><span id="page-22-0"></span>
$$
(\tau^*, \dot{v}^*) = \underset{\tau, \dot{v}}{\operatorname{argmin}} \qquad ||\dot{v} - \dot{v}^d||^2
$$
  
subject to  $M\dot{v} + h = \tau$  (7)

with  $\dot{v}^d = \dot{v}^r - K_d \dot{e} - K_p e$ 

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with  $\dot{v}^d=\dot{v}^r-K_d\dot{e}-K_pe,$  is exactly the ID control law:

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No advantage in solving [\(7\)](#page-22-0) to compute [\(8\)](#page-22-1), but [\(7\)](#page-22-0) is starting point to solve more complex problems.

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Problem [\(7\)](#page-22-0) is Least-Squares Program/Problem (LSP).

- linear equality/inequality constraints  $(Ax \leq b)$ , or  $Ax = b$ )
- 2-norm of linear cost function  $(||Ax b||^2)$

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LSPs are subclass of convex Quadratic Programs (QPs), which have:

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 $\rightarrow$  We can solve LSP/QPs inside 1 kHz control loops!

Take the ID control LSP:

$$
\begin{array}{ll}\n\text{minimize} & ||\dot{v} - \dot{v}^d||^2 \\
\text{subject to} & M\dot{v} + h = \tau\n\end{array} \tag{9}
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LSPs allow for linear inequality constraints  $\rightarrow$  we can add torque limits:

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\begin{array}{ll}\n\text{minimize} & ||\dot{v} - \dot{v}^d||^2 \\
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Main advantage of optimization: inequality constraints.

In electric motors current *i* is proportional to torque  $\tau$ :

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$$
  
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\n
$$
\tau^{min} \leq \tau \leq \tau^{max}
$$
\n
$$
i^{min} \leq k_{\tau}\tau \leq i^{max}
$$
\n(12)

Assuming constant accelerations  $\dot{v}$  during time step  $\Delta t$ :

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v(t + \Delta t) = v(t) + \Delta t \dot{v}
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Add joint velocity limits:

$$
\begin{array}{ll}\n\text{minimize} & ||\dot{v} - \dot{v}^d||^2 \\
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& \tau^{\min} \le \tau \le \tau^{\max} \\
& i^{\min} \le k_\tau \tau \le i^{\max} \\
& v^{\min} \le v + \Delta t \dot{v} \le v^{\max}\n\end{array} \tag{14}
$$

Could use same trick for position limits:

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q(t + \Delta t) = q(t) + \Delta t \, v(t) + \frac{1}{2} \, \Delta t^2 \dot{v} \tag{15}
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However, this can result in high accelerations, typically incompatible with torque/current limits  $\rightarrow$  unfeasible LSP.

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However, this can result in high accelerations, typically incompatible with torque/current limits  $\rightarrow$  unfeasible LSP.

Better approaches exist [\[1,](#page-48-0) [3,](#page-48-1) [2\]](#page-48-2), but we don't discuss them here.

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Inverse-Dynamics Control:

Other version:

 $PD +$  gravity compensation:

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Other version:

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Inverse-Dynamics Control:  $\tau = M(\dot{v}^r - K_d \dot{e} - K_p e) + h$ Other version:  $\tau = M\dot{v}^r - K_d \dot{e} - K_p e + h$ PD + gravity compensation:  $\tau = -K_d \dot{e} - K_p e + g(q)$ PID:  $\tau = -K_d \dot{e} - K_p e - \int^t$ ID Control as LSP:

> minimize  $||\vec{v} - \vec{v}^d||^2$ τ,v˙ subject to  $M\dot{v} + h = \tau$

l *K<sub>i</sub>e*(*s*)ds<br><sup>0</sup>

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